



EMILIE MOULINIÉ

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EDUCATION

- 1st year at e-artsup (2010-2011)
- A-levels (Scientific) (2010)

LANGUAGES

- **French** : Mother tongue
- **English** : Good skills, both written and oral
- **Italian** : Good verbal knowledge
- **Spanish** : School level

SKILLS

- **Professional qualities** : Creative, efficient, open-minded, rigorous, teamwork.
- **Graphic skills** : Drawing, painting, layout, typography, graphic design.
- **Software** :

Photoshop : ■ ■ ■ ■ ■

Illustrator : ■ ■ ■ ■ ■

InDesign : ■ ■ ■ ■ ■

After Effect : ■ ■ ■ ■ ■

Flash : ■ ■ ■ ■ ■

Cinéma 4D : ■ ■ ■ ■ ■

INTERESTS

- **Video games** : Always playing, appreciate a lot Shigeru Miyamoto, Shinji Mikami, David Cage and Hideo Kojima works.
- **Music** : Admire musicians such as John Petrucci, Matthew Bellamy, David Gilmour. I have been playing the guitar for five years. Love concerts.
- **Photography** : Always carrying my camera.
- **Cinema** : Love a lot of Japanese animated films (Hayao Miyazaki, Satoshi Kon), Admire Kubrick, Tarantino, Burton, Hitchcock and Scorsese works.
- **Sport** : I had practiced swimming in competition for seven years. Licensed to the FFN, regional level in 2009.

OTHERS

- **Desire for career** : I wanted to work in the video game world, especially as a game designer.
- **Example of projects** : Creation and development of a gameplay and an entire graphic univers for a board game. Creation of characters and many elements to develop a world for a video game.
- Second place the competition of Studyrama's coverage : Les Formations Artistique 2012.